

2023 Rules for SVCC Short Track Quad Series

RACE RULES

Riders can run the following combination of classes: School Boy Jr. & Sr./Air Cooled, Air Cooled/ Open B, School Boy Sr./Open B, Open A/Pro Lite, Pro Lite/Pro-Am, Pro-Am/Pro, Vet/Pro-Am.

Minimum 1 Year racing experience in Open A to move up to Pro-Am or Pro.

Minimum 1 Year racing experience to run 90 Oval.

- A rider must race 75% of the years races to qualify for year end points.
- Rider(s) under the age of 18 must have a parent or legal guardian sign their sign up and release forms. If the parent or legal guardian is not present, the rider(s) must have a notarized waiver release form from the parent or legal guardian for the event that they are competing in that day/night. Rider(s) will not be allowed to race if these forms are missing. NO EXCEPTIONS.
- Riders must be signed in and paid before sign-up ends or they will be charged a \$10 late fee **per class**.
- Please check the line up sheets hanging on the scoring tower so you know where you are lining up and to make sure you are in the correct class with the correct number. You will have 15 minutes after the race order has been posted to request additions or corrections.
- Two heat races will be run with 5 or more entries in the oval classes.
- **Two heat races will be run with 9 or more entries in the TT classes.**
- **Quads will line up 9 on the front line and 9 on the second line for a total of 18 riders in the TT main event.**
- Racer with pole position determines their starting position on the line and every racer in numeral order from there on determines their position on the starting line. No one allowed to cross the starting line without referee's consent.
- Two-minute rule applies if a racer has a minor problem at or getting to the starting line or before a restart. The stager must be notified BEFORE the end of the race prior to theirs. If you are late to staging, you will get next available pick on starting line.
- If you are unable to run before practicing you will receive 100% refund, after you have completed practice 0% refund.
- Total restart if 2 of more races are down in the first lap and do not cross the finish line. Those racers will restart on the penalty line.
- If the race is red flagged after the 2nd completed lap, there will be a staggered restart. No angled machines allowed. The order will be taken from the previous lap scored. Down racer(s) will restart in the back, if you are directly involved, you will start in the back at referee's discretion.
- If a racer jumps the start, they will be placed on the penalty line, if they jump a 2nd time, the referee makes the call. All racers must restart in their original positions, or it will be considered a jump.
- **A "false start" not called back by officials can be reviewed and a decision can be made after the race by the officials. Penalties if determined necessary, will result in a lap down.**
- A lapped or about to be lapped racer will move away from the racing line and let the leader(s) go by them safely. No interference of race leaders is allowed.
- **Previous Open A class point winners are encouraged to move to Pro-Am/Pro Classes. Any racer who has won 50% or more of the previous year's races are required to move up to the Pro-Am/Pro classes unless under 16 years old.**
- Previous Open B class point winners are encouraged to move to the Open A class. Any racer who has won 50% or more of the previous year's races are required to move up to the Open A class unless under 16 years old.
- Flags: Green - Go, Yellow - Do not stop - use caution, Red - Stop, Crossed flags Green/White - Halfway point, White - 1 lap to go, Checkered - Finish of the race - exit the track, Black - disqualified - exit track ASAP, Blue/Yellow - you are being lapped - allow leaders to pass.
- Red flag on White flag lap will be scored as final lap, downed racer(s) will be scored in the last position.
- If racer(s) are involved in a crash and the red light comes on, stop and move to the inside of the track for oval races and to the staging area for TT races.
- **ABSOLUTELY NO ONE**, racers or spectators are allowed on the track until all racers are safely stopped and you have permission from stager, head flagger, or referee before you enter the track. If you enter the track without permission your racer will be disqualified.
- **ABSOLUTELY NO ONE** is allowed in or on the score tower without permission, this includes the steps and platform.
- No quads/race machines/Off-Road Vehicles are allowed beyond the pit gate (top of the hill), if you are caught **YOU WILL** start on the penalty line. **NO EXCEPTIONS. ABSOLUTELY NO RIDING** in the spectator area. This **WILL** be enforced!

- There must be at LEAST 4 racers signed up to make a class. If 3 or less racers come to staging that classes laps will be cut.
- Contrasting colored number plates are required on the front AND rear OR side of the machine. If scorekeepers can't see your number, **YOU WILL NOT BE SCORED.**
- Points stay with the racer **NOT** the machine.
- Racer and machine must start the main event for points, or your machine **MUST** be pushed across the starting line at the **START** of your main event. You **MUST** make sure you notify the stager in order to receive last place points. **NO EXCEPTIONS!**
- If a machine you started the heat with is unable to start the main event, you **MAY** switch machines, but you will start on the penalty line. You **MUST** notify scorekeepers or coordinator prior to your race. The machine that starts a race is the same machine that finishes the race, if you switch during the race, you **WILL** be scored in last place.
- No changing lanes or leaving the track, once you have entered a lane you are to stay in that lane, even if you lose control, you must re-enter in the approximate area you exited, if you gain a position, you will be docked one lap.
- Final Point standings with ties will be split by the number of first place finishes, then second places, and so forth.
- SVCC does not supply medical insurance; all racers **MUST** carry their own property, medical, and any other insurance that the racers deem fit.
- If you are **NOT** at the starting line when you race starts you will **NOT** be allowed on the track.
- Helmets **MUST** be worn at all times when riding ANY Off-Road vehicles, including but not limited to Quads, Dirtbikes/Motorcycles, UTV/SideBySides or any other off-road vehicles allowed by Sioux Valley Cycle Club on SVCC Property.
- All riders must assess and ride to their abilities based on the race course/ track.
- All racers **MUST** wear the appropriate protective apparel. Helmets, Boots, Gloves, Long sleeved shirts, and eye protection are **REQUIRED** at all times. Hiking boots or boots with heels are not allowed.
- Pit riding is allowed to and from the racers race on race vehicles only. Racer **MUST** ride in first gear and go **NO** faster than 5 MPH. **ABSOLUTELY**, no burn outs in the pit area. Failure to follow these rules will result in starting on the penalty line for the first offense and pushing their vehicle. Penalty for second offense will result in disqualification.
- Participants are required to keep all areas clean and free of trash.
- All pets **MUST** be on a leash at all times and owners **MUST** pick up after them.
- Parents **MUST** supervise children **AT ALL** times.
- Rainouts have a 100% refund if all heats have not been completed and NO Points or Awards will be issued. Rainouts where all heats have been completed will result in 0% refund and awards and points based off heat finishes/main lineups or main finished if any completed.
- **NO** glass bottles allowed on SVCC property.
- **NO** riding on the Motocross track or any other SVCC property before, during, or after short track events.
- **NO** alcohol or alcohol consumption is allowed on SVCC grounds.
- **NO FIGHTING** - Racers are responsible for controlling themselves, their crew members, and anyone associated with them, **AT ALL** times during the event and while on SVCC grounds. Punishment for any physical assaults will be automatic disqualification for the event at a minimum.
- Any threats to any race officials or event workers for any reason will result in automatic disqualification. This includes at any race event, any type of contact, or social media comments outside the facility.
- If you owe SVCC for bad checks, you will not be allowed to race until your debt is paid in full.
- Entry or participation will be refused to any individual who causes or has a history of troublemaking, reckless driving, or unsportsmanlike conduct on SVCC grounds. The referee or race coordinator can exercise this action.
- If any one of the above rules are not followed, you may be subject to one or all of the following consequences: Start in the back row of your main, loss of your money, loss of your trophy, loss of your points for the event, ejection for the event or the rest of the season.
- **THE REFEREE OR THE RACE COORDINATOR HAS FINAL DECISION!**

EQUIPMENT RULES

- All Machines must have a properly functioning dead man's switch (tethered kill switch) device on them and attached to the racer at all times.
- All Machines must have nerf bars with the exception for three wheelers and mini stock class.
- No water in tires, if water or liquid is found, points will be forfeited and payback or trophy for that event.

- No lights on machines. Except mini stock class, which can be taped over.
- Racers will go through TECH INSPECTIONS for above equipment rules.

SVCC POINTS SYSTEM

1st place - 25 Points	6th Place - 15 Points
2nd Place - 22 Points	7th Place - 14 Points
3rd Place - 20 Points	8th Place - 13 Points
4th Place - 18 Points	9th Place - 12 Points
5th Place - 16 Points	10th Place - 11 Points
11th Place and below each place minus' 1 point	

Protest Tear Down

2-Stroke \$400.00

4-Stroke \$600.00

- All protests must be filed with the referee within 30 minutes of the finish of the race to which the protest pertains. The referee will settle all protests.
- Person protesting must be in the same class they are protesting.
- SVCC will receive \$50.00 of the protest money and the person appointed by SVCC chairman will receive \$50.00 of the protest money.
- If person being protested is legal, the person who put up the protest will lose their money.
- If person being protested is illegal, the person will lose points and money/trophy for that night. Money will be returned to the protester, minus \$100.00 for inspection.
- The owner of the motor is responsible for the assembly of the motor. A qualified person will do the measuring.
- Failure to comply with protest/ tear down will deem the protested illegal and will forfeit their points for the event.
- AMA or EDT Rules can be used as a reference in cases where SVCC does not have its own written rules.